

ARA Event Observer Report

Observer Name: Pio Yoon

Observer State of Residence: New York

Event Name: PML Open 2024

Event Location: 39352 Fremont Blvd, Fremont, CA 94538

Event Date: 2024/10/12 01:00 PM to 2024/10/13 11:00 PM

Number of Participants: 45

Event Schedule Summary: *(Days played, number of rounds, finalist rounds, time per round, etc.)*

6 Hanchan scramble, 65 minute time limit + 0 hands. Seats and winds will be assigned by computer at the end of registration and before every hanchan.

Top 16 make the cut. The finals will be played at 39352 Fremont Blvd while the side event will happen at the second venue.

The top 16 players' points are reset, and the top 16 players are snake-seeded [1, 8, 9, 16], [2, 7, 10, 15], [3, 6, 11, 14], [4, 5, 12, 13] and play a 2-hanchan set. Top 2 advance.

Then, the top 8 players' points are reset, and the top 8 players are snake-seeded [1, 4, 5, 8], [2, 3, 6, 7] and play a 2-hanchan set. Top 2 advance.

Then the 4 finalists' points are reset, and the finalists play a 2-hanchan set to determine 1st-4th place. The final game will have 80 minute +0 hands timers instead of 65.

Names of Officials/Judges:

Bichen W

Rachel H

Stanley D

Communication to Players: *(How were announcements, standings, pairings etc. communicated to players during the event?)*

Big announcements were in the main room along with pings in the tournament discord channel. Start and end times in each room didn't really matter a whole lot because every table had their individual timer.

The scores after each round were on the PML website and updated promptly.

Prizes:

There were trophies for the top 4, 5-8 get a medal and there were a bunch of trinkets/plush/stickers etc that people selected in order of placement.

Catering:

Bottled water

Tournament Atmosphere:

Atmosphere was good. The entire tournament was on auto-tables, and so games went by pretty quickly and not too many issues were had. This tournament had a bit more of a serious vibe as this tournament was in between two other big tournaments and had a lower turnout, but a lot more serious players.

Complaints and Issues:

There were some complaints about the use of the app and how it is a little unintuitive. There were some complaints about the temperature of the 2nd room.

Observer Personal Summary:

The event was run well and on time, which was great. Everything on autotables was a big plus and highlight of this tournament. Using the app for individual table timers so there would be an optimal use of time was felt. Games more or less started and ended on time. Overall, nothing of note to add, other than PML running a good solid event. Good tournament, and I will be coming back again.